Miguel Gonçalves

Software Engineer

Curriculum Vitae

?: Fafe, Portugal | **□**: miguelgoncalves 18@hotmail.com | **○**: Miguelii | **in**: miguelgoncalves 18

Skills

NextJS

Programming: Java, JavaScript, React, Next.js, TypeScript.

Markup: LaTeX, Markdown, HTML, CSS, Tailwind.

Database: PostgreSQL, Supabase.

Spoken: English C2, Portuguese Native.

Tools: Git, Docker. **CMS:** CrafterCMS.

Experience

2022 - Now CGI Portugal - Software Engineer

CGI

- Lead developer for the Web Team, responsible for the architecture, good practices and development of scalable web applications.
 - Developed and maintained multiple front-end applications.
- Mentored junior developers and conducted multiple training sessions on React and Next.js, sharing knowledge and best practices with team members.

2017 - 2018 CRC - Sistemas Informáticos e Smartphones - Intern

CRC

• Responsible for the IT part of the store, where i provided technical support and customer service.

Highlighted Projects

NextJS EUROMAR Website (Work project - Lead Developer)

Website

- Developed a public website with CrafterCMS as content manager.
- Developed a private portal with a backoffice, where administrators can create dynamic forms and make them available to users registered in the private area.
 - Responsible for the database structure and management.

Tech Stack: Next.js, Tailwind, TypeScript, Supabase (PostgreSQL) and CrafterCMS.

Developed the new scheduling website for consulates and embassies of Portugal.

NextJS Portuguese Consular Offices Online Scheduling Website (Work project - Lead Developer)

Website

- Responsible for the website front-end structure, security and performance.
- **Tech Stack**: Next.js, Tailwind and Typescript.

Website

• Responsible for developing a contract form for new customers of GasSU.

GasSU Contract Form Website (Work project - Lead Developer)

Tech Stack: Next.js, Tailwind and TypeScript.

NextJS Luisa Mendes - Makeup Portfolio Website

Website

Developed a portfolio website for a makeup artist.

Tech Stack: Next.js, Tailwind, TypeScript and Framer-Motion for animations.

JavaScript Geometrix - Hypatiamat (University project)

Website

Grade 20/20

• For the final university project, we have developed a game for Hypatiamat, a platform with various games for elementary school students. Our game aims to teach students basic geometry while they have fun and climb our rankings.

Tech Stack: Phaser, a javascript game framework.

Licenses/Certifications

2022	Next.js and React - The Complete Guide	Credential
2022	Full Stack Developer with React Bootcamp	Credential
2022	React 17 Bootcamp	Credential
2021	Java Object Oriented Programming	Credential

Education

2018 — 2022 Bachelors in Computer Science

Universidade do Minho